Trimley St Mary Primary School Medium Term Plan - Key Stage 1

Year Group: ☐1 ☑2   **Term:** ☐Autumn ☐Spring ☑Summer   **Calendar Year:** 2018

Topic Title: The Enchanted Wood

Sparkling Starter: Sparkling Starter - Mantle of the Expert - Set up Visitors Centre and create company/roles

Fabulous Finisher: Fabulous Finisher - Parents invited into school

Curriculum Drivers: ☑Community ☐Diversity ☐Emotional Awareness ☐Enquiry ☑Enterprise ☐Knowledge of the World ☐Music ☐Possibilities ☐Spirituality ☐Sports ☐The Arts ☐The Environment

As Readers we will:	As Writers we will:	As Communicators we will:	In computing we will:
<u>Narrative - Diff stories by the same author</u> - Owl Babies, The Happy Hedgehog Band - Martin Waddell / The Very Hungry Caterpillar/The Tiny Seed/The Very Quiet Cricket/The Very Busy Spider/The Bad-Tempered Ladybird - Eric Carle - Legends of Literacy <u>Poetry - Silly Stuff</u> - To listen to, read and write a variety of poems about Nocturnal Animals and Minibeasts.	- Use of Pie Corbett storytelling words and actions - story mapping - Use of sentence stems to encourage a rich and varied vocabulary <u>Non Fiction</u> - To create posters, information and explanation texts - All about Minibeasts/Nocturnal Animals (Science Link)	- S&L - storytelling, story sacks, small world - ELKLAN- Question Hunts linked to various texts - Mantle of the Expert - Set up The Enchanted Wood Visitors Centre - discuss roles /responsibilities - Drama/role Play/re-enact key events / freeze-frame / hot-seating	- Film our school visit and editing to create a PPT - Let's be zoologists - Recording bug hunt data (Sc Link) - Programing - Beebots - (Sc / Maths / Geog Link) - Use school VLE to learn about topics - Research and photograph linked to Nocturnal Animals and Minibeasts.

As Mathematicians we will:		As Scientists we will:	
- Investigate co-ordinates on maps - school area/woodland - grid references (Geog Link) - Investigate 2d and 3d shapes - Link to Kandinsky Artwork - Create symmetrical Butterfly wings - Solve real-life problems using all operations - BMBT and CLIC - Inspire Maths Scheme	- <u>Data Handling</u> plant/habitat/minibeast analysis. Use lists, charts, pie-charts, graphs - enter data on computer progs (Science /ICT Link) - <u>Money</u> - 'souvenirs'/tickets - calculate change, totals for Enchanted Wood Visitors Centre. - Measure leaves/plants in cm/m. - <u>Capacity</u> - rainfall - link with Science - What do plants need to grow? What happens if we vary the amount of water? Read simple scales	<u>All Living Things and their habitats</u> - Identify and name different animals and plants in the local environment and in school grounds - Sort and classify animals/plants into groups / explain groupings (Maths Link) - Discover that some animals and plants are suited to particular habitats - compare and contrast two habitats	- Study the Life Cycle of a butterfly, ladybird, bat, owls. To know that animals grow and reproduce. - Investigate the effect of water on seed germination and seedling growth <u>Working Scientifically</u> - Carry out experiments - answer questions, make predictions, write simple conclusions. - Set up our own experiments.

As Artists and Designers we will:	As Design Technologists we will:	As Musicians we will:	In physical education we will:
<u>Textiles:</u> Positive/negative stencils - print patterns inspired by leaf /Minibeasts shapes. Line drawings, watercolours of leaves/flowers/minibeasts. <u>Painting:</u> Respond- work of Kandinsky (Maths Link) - Create collaborative abstract, layered surface in response to work of Anthony Frost - link with woodland textures and colour palettes. - S&L- Evaluate artists work- SFA-style questioning to extend thinking	- Design, make and evaluate woodland/minibeast puppets - use of sewing/joining materials - Create moving habitat pictures with sliders, pivot levers, flaps (Science Link) - Food Technology - Understand importance of healthy eating - prepare food for our Enchanted Wood Visitors centre Exhibition	- Music Express Units - Rain, rain, Go Away / - Sounds Interesting - Sing and perform a variety of songs about Nocturnal Animals/Plants/Minibeasts - Study themes of 'Friendship' and 'Reflect, Rewind, Replay' - Compose and create our own musical compositions.	<u>Games</u> - Athletics - Practise basic skills needed for Sports Day - Throwing, catching, running, jumping, aiming, hopping, skipping, balancing - Team work / Collaboration / Sportsmanship

As Geographers we will:	As Historians we will:	In religious education we will:	In personal, social and health education we will:
- Use mapping skills to investigate what our locality is like - simple orienteering. - Make maps of school grounds - label human & physical features. Investigate compass points. - Ask - What do I like about the school environment? - Use words, pictures, bar charts, Venn Diagrams, pictograms to describe places. (Maths Link)	- Ask - How have the school grounds have changed over time? - Look at Google Maps and old OS maps to compare now and then.	- Christianity - Disciple/Faith - Judaism- Torah/Rabbi - Why do Jewish people follow rules given to Moses?	- Good to be Me - Changes and Moving On